

DIVERSITY ESCAPE GAME

Company name : Arendt & Medernach

Activity sector : Autres activités de services

Company category : Grande Entreprise

Description of the action

At Arendt we value everyone as unique all individuals.

This escape game is organised within our office. All employees have been invited to take part in this. This was part of our Diversity Days initiative. This event offers a fantastic opportunity to explore important topics in a fun and interactive way. We arranged three captivating escape rooms, each with a unique theme, allowing employees to choose the sessions that resonated with them the most. Each session lasts approximately 30 minutes, and the slots were available from 9 am to 2 pm.

Context

This project aligns with our D, E & I policy to promote and develop awareness about diversity and inclusion in the workplace.

Objectives

This event promises to be both educational and enjoyable, providing us with a chance to deepen our understanding of these following topics; "Great moments in history that shaped the concept of 'diversity'", "Innocuous remarks... or not", and "Did you say LGBTQIA+?"

Approach

With the collaboration of Akimboost, we launched this initiative in order to shape our differences into strengths - with the help of professionals. The aim was to provide training through laughter. The event took place on the 13th of June 2023.

Impact

We aim to impact our employees regarding the differences we all have within our organisation. Instead of neglecting our differences we embrace them in order to gain a more diverse perspective. Also, this project aims at raising awareness to employees about those topics and open the floor to discussion. While having the open discussions, situations were made up to discuss about the reaction it has upon different people. This was to illustrate that we all have different opinions when we are facing different scenarios. This was made as we believe in "when you feel, you remember". We have requested feedback on this initiative (Start, Change, Continue and Stop), which allowed us to adapt an appropriate action plan.

« To do »

Inform the supplier about your corporate and D&I culture

« Not to do »

Don't sell this action as a training, it's awareness via escape game